Diploma in Computer Applications

PROGRAMME GUIDE

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INTRODUCTION

Computers have brought about major changes in all spheres of life, and especially so in business and management. Today it is extremely difficult to imagine the world without computer. Businesses rely heavily on computer technology to assists them in almost every aspect of their work. This program is a perfect blend of online learning as well as traditional distance learning program for gaining basic computer skills in application side.

ACADEMIC OBJECTIVES

- To demonstrate a sound knowledge in basics of computer application.
- To demonstrate a practical knowledge for solving the problems.
- To demonstrate a knowledge skills in further study.
- To demonstrate a knowledge skills in Government Sector and Banking sector jobs.
- To demonstrate a knowledge skills in IT/ Business environment.

PROGRAMME CODE: 1K24

DURATION OF THE PROGRAMME:

Minimum Duration 1 Year

Maximum Duration 3 years

MEDIUM OF INSTRUCTION/ EXAMINATION:

Medium of instruction and Examination shall be **English**.

Scheme											
COURSE CODE	COURSE TITLE	Cr.	CA	ETE(Th.)	ETE(Pr.)						
	TERM 1										
DENG101	COMMUNICATION SKILLS - I	4	20	80	0						
DCAP101	BASIC COMPUTER SKILLS	4	20	60	20						
DCAP102	BASIC PROGRAMMING SKILLS	4	20	60	20						
DCAP103	PRINCIPLES OF OPERATING SYSTEMS	4	20	80	0						
DCAP104	EXPOSURE TO COMPUTER DISCPLINES	4	20	80	0						
	TERM 2										
DENG102	COMMUNICATION SKILLS - II	4	20	80	0						
DCAP105	WORKSHOP ON COMPUTER HARDWARE & NETWORK	4	20	0	80						
DCAP106	OPERATING SYSTEM TOOLS	4	20	60	20						
DCAP107	OBJECT ORIENTED PROGRAMMING	4	20	60	20						
DMGT106	MANAGING HUMAN ELEMENTS AT WORK	4	20	80	0						
	TOTAL CREDITS 40										

WEIGHTAGE						
CA	ETE (Th.)					
20	80					

Sr. No.	Topics						
A	Speaking Skillsto enhance the basic speaking skills, one needs apt word and the correct						
	pronunciation.						
	Simple rules of pronunciation and intonation						
	Theme based vocabulary building						
	Antonyms/ Synonyms/ Homonyms						
В	Listening Skills – to enhance correct understanding of the language being spoken and to give						
	apt responses in return where required.						
	Types of listening and Traits of a good listener						
	Note taking						
	 Exercises Practising Listening Skills talk shows, commentaries, etc., followed by 						
	identifying the theme, supporting ideas, or and digressions if any						
C	Reading Skills to enhance independent reading, comprehension and quick reading of any						
	given texts & aesthetic appreciation						
	Comprehension Passages						
	 News / Magazine articles on stereotype topics and / or current topics 						
	Poems – Abu Ben Adhem, The Tiger						
D	Writing Skills – to reinforce the grammatical structures						
	GrammarKinds of sentences: Positive, negative, statement, interrogative and						
	exclamatory [learn the functional aspects of these sentences—when are they used, how						
	are they structured etc.]						
	 Articles and Nouns—Countable / uncountable , Names with and without THE 						
	Adjectives /Adverbs – [describing things, adding information, circumstances]						
	• Prepositions of time/ place/ reason: in , on, at , into , to , for , of, about, with, after etc.						
E	Writing skills to enhance formally structured effective official writing						
	Basic cohesive paragraph writing						
	Note making						
	Resume writing						
I	Job application writing/ acceptance letter						

READINGS: SELF LEARNING MATERIAL.

WEIGHTAGE									
CA ETE (Pr.) ETE (Th.)									
20	20	60							

Sr. No.	Topics						
1.	Computer Fundamentals. Characteristics & Generation of Computers, Block diagram of						
	Computer						
	Data Representation: Binary Number System, Octal, Hexadecimal and their Conversion.						
2.	Memory: Types, Units of memory, RAM, ROM, Secondary storage devices – HDD, Flash Drives,						
	Optical Disks: DVD						
	I/O Devices - Keyboard, Mouse, LCDs, Scanner, Plotter, Printer& Latest I/O devices in market						
3.	MS Windows : Desktop, My Computer, Files and folders using windows explorer; Control						
_	Panel, Searching Files and folders.						
4.	MS Word: Introduction, Environment, Help, Creating & Editing Word Document. Saving						
_	Document, Working with Text: Selecting, Formatting, Aligning & Indenting.						
5.	MS Word: Finding Replacing Text, Bullets & Numbering, Header & Footer, Working with						
	Tables, Properties Using spell checker, Grammar, AutoCorrect Feature, Synonyms and						
	Thesaurus.						
6.	MS Word: Graphics: Inserting Pictures, Clipart, Drawing Objects, Using Word Art. Setting page						
	size and margins; Printing documents. Mail Merge Practical.						
7.	MS-Excel: Environment, Creating, Opening, & Saving Workbook. Range of Cells. Formatting						
	Cells, Functions: Mathematical, Logical, Date Time, Auto Sum						
8.	MS-Excel: Formulas. Graphs: Charts. Types & Chart Tool Bar.						
	Printing: Page Layout, Header and Footer Tab.						
9.	MS PowerPoint: Environment, Creating and Editing presentation, Auto content wizard,						
	using built-in templates						
	MS PowerPoint: Types of Views: Normal, Outline, Slide, Slide Sorter, Slide Show, Creating						
	customized templates; formatting presentations						
	Graphics: AutoShapes, adding multimedia contents, printing slides						
10.	Internet: Basic Internet terms: Web Page, Website, Home page, Browser, URL, Hypertext, ISP,						
	Web Server Applications: WWW, e-mail, Instant Messaging, Internet Telephony,						
	Videoconferencing, Web Browser & its environment						

LABORATORY WORK:

- **1.** Hardware familiarizing with various I/O Peripheral devices, storage devices.
- **2.** Familiarity with DOS, Implementing various internal and external commands in DOS.
- **3. MS Windows:** Familiarizing with windows operating system; using built-in accessories; managing files and folders using windows explorer; working with control panel; installing hardware and software.
- **4.** MS-Office (or any other Office Suite), meaning and features, its components.

- **5.** MS-Word (or any other word processor): Creating Document Files, Saving, Closing Files, Page Settings and Formatting Text. Spell Checking, Thesaurus, Creating Tables, Adding rows, columns. Printing Documents, Setting Print Settings, creating labels and mail merge, taking Print outs
- **6.** Ms-Excel-Working with worksheet, formulas & functions ,Inserting charts, Printing in Excel
- **7.** MS Power Point-Views , Designing, viewing, presenting & Printing of Slides.
- **8.** Internet: Navigating with Internet Explorer; surfing the net, using search engines; using email facility.

READINGS: SELF LEARNING MATERIAL.

- 1. ITL Education Solutions Limited, "Introduction to Information Technology", Pearson Education, New Delhi
- **2.** SAMS Teach Yourself Microsoft Office 2003 by Greg Perry
- 3. Peter Norton, "Introduction to Computers", Tata McGraw Hill Company, New Delhi.
- **4.** Alexis Leon, Mathews Leon, "Fundamentals of Information Technology", Leon Techworld.

WEIGHTAGE									
CA ETE (Pr.) ETE (Th.)									
20	20	60							

Sr. No.	Topics							
1.	Introduction: ANSI C standard, Overview of Compiler and Interpreters, Structure of C							
	Program ,Programming rules, Execution							
2.	Basics-The C Declarations: C Character Set, keywords,: Identifiers, data types, operators,							
	constants and variables							
	Operators & Expressions							
3.	Input/ Output in C: Formatting input & output functions.							
4. Decision making statements – if, else if								
	Control Statements: For, do while, while. Control transfer statements - break, continue.							
5.	Arrays and Strings : Defining arrays; I/O of arrays, I/O of string data; built-in library							
	functions to manipulate strings, array of strings							
6.	Pointer : Introductions, Features, Declaration, Pointers and Arrays, pointers to pointers							
	,Pointers and strings, Void Pointers							
7.	Functions: Defining and accessing a functions, passing arguments – call by value, function							
	prototypes, recursive functions							
Storage Classes: Storage classes and their usage								
8.	Structures & Unions: Defining and processing structures, array of structures, nested							
	structures, Unions & difference from Structures							
9.	Files: Opening, reading, writing & Closing file							
10.	Additional In C: Dynamic memory allocation, Memory models, Linked List							

LABORATORY WORK:

1. Implementation of C Programming Concepts (Operators, Data types, Control Statements, Functions, Arrays, Strings, Structures, Union, Pointers, File Handling)

READINGS: SELF LEARNING MATERIAL.

- 1. Ashok N. Kamthane, "Programming with ANSI & Turbo C", Pearson Education, Year of Publication: 2008
- **2.** E.Balagurusamy , "Programming in ANSI C", Tata McGraw Hill Publishing Company Limited, New Delhi.
- **3.** B.W. Kernighan and D.M. Ritchie, "The C Programming Language", Prentice Hall of India, New Delhi
- **4.** Byron Gottfried , "Programming With C", Tata McGraw Hill Publishing Company Limited, New Delhi
- **5.** Behrauz A.Foruzan & Richard F.Gilberg, "Computer science A structure programming approach Using C", Thomson Asia, 2001.

Course Code:	D	С	A	P	1	0	3	Course Title:	PRINCIPLES OF OPERATING SYSTEMS
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WEIGHTAGE					
CA	ETE (Th.)				
20	80				

Sr. No.	Topics
1.	Introduction: Operating system Meaning, Supervisor & User mode, Meaning of System
	Calls & Kernel, Operating system operations & Functions, Types of OS: Single-processor
	system, multiprogramming, Multiprocessing, Multitasking, Parallel, Distributed, RTOS etc.
2.	Process management : Process Concept, PCB, Process Scheduling, Cooperating Processes,
	Overview of Inter process Communication.
3.	Process Management: Concept of Thread, Multithreading, Context Switching, scheduling criteria, Type of Scheduling: Long term, Short term & Medium term scheduling,
_	scheduling algorithms, Overview of thread scheduling,
4.	Process Management: Concept of critical section, Ways to handle critical section
	problem, semaphores, Deadlock concept & handling
5.	Memory Management : Logical & Physical Address space, Swapping, Contiguous memory
	allocation, paging, segmentation, Virtual memory, demand paging, Overview of Page
	replacement, Thrashing
6.	File Management: File concepts, access methods, directory structure, file sharing,
	protection, Allocation methods, Free space Mgt., Directory Implementation.
7.	Secondary Storage Structure: disk structure, Disk Scheduling, disk management, swap-
	space management, Overview of RAID structure.
8.	System Protection: Goals of protection, Access matrix and its implementation, Access
	control and revocation of access rights, capability-based systems
9.	System Security: Security problem, program threats, system and network threats,
	cryptography as a security tools, user authentication, implementing security defenses,
	firewalling to protect systems and networks.
10.	Case study of Windows OS or Linux or any other OS

READINGS: SELF LEARNING MATERIAL.

- **1.** Silberschatz, Gagne & Galvin, "Operating System Concepts", John Wiley & Sons, Seventh Edition or Latest.
- **2.** A.S. Tanenbaum : Operating System : Design and Implementation, Prentice Hall of India.
- **3.** Milankovic, Operating system, Tata Macgraw Hill, New Delhi.
- **4.** Stalling, W., "Operating Systems", 2nd edition, Prentice Hall.
- **5.** Deitel H. M., "Operating Systems, 2nd edition, Addison Wesley.

WEIGHTAGE						
CA ETE (Th.)						
20 80						

Sr. No.	Topics
1.	Processing Data: Transforming data into information, How computers represent data, How computers process data, Machine cycles, Memory, Registers, The Bus, Cache Memory
2.	Using Operating Systems: operating system basics, Purpose of the operating system, types of operating system, Providing a user interface, Running Programs, Sharing Information, Managing Hardware, Enhancing an OS with utility software.
3.	Networks: Sharing data anytime anywhere, Uses of a network, Common types of a network, Hybrid Networks, How networks are structured, Network topologies and Protocols, Network Media, Network Hardware
4.	Data Communication : Local and Global reach of the network, Data communication with standard telephone lines and Modems, Using Digital Data Connections, Wireless networks
5.	Graphics and Multimedia: Understanding graphics File Formats, Getting Images into your Computer, Graphics Software, Multimedia Basics
6.	Data Base Management Systems : The Database, The DBMS, Working with a database, Databases at Work, Common Corporate Database Management Systems
7.	Software Programming and Development: What is computer Program, hardware/Software Interaction, Planning a Computer Program, How programs Solve Problems,
8.	Programming Languages and Programming Process: Categories of Programming Languages, Machine and Assembly Language, Higher Level Languages, WWW development languages, The SDLC of Programming
9.	Understanding The Need of Security Measures: Basic Security Concepts, Threats to Users, Threats to Hardware, Threat to Data, Cyber Terrorism.
10.	Taking Protective Measures: Keeping your System Safe, Protecting Yourself, Protecting your Privacy, Managing Cookies, Spyware and other BUGS, Keeping your data secure, Backing Up data, Safeguarding your hardware

READINGS: SELF LEARNING MATERIAL.

- **1.** Title: Introduction to Computers, Author: Peter Norton, Publisher: McGraw Hill, Sixth Edition
- **2.** Title: Maran Illustrated Computers Guided Tour, Author:Ruth Maran; Kelleigh Johnson, Publisher: Course Technology PTR
- **3.** Title: Computing Fundamentals, Author: Peter Norton, Publisher: McGraw Hill, Sixth Edition.

WEIGHTAGE					
CA	ETE (Th.)				
20	80				

Sr. No.	Topics						
A	Speaking Skills to enhance the fluency/ efficiency and confidence of using a foreign language						
	Conversation building followed by						
	 Dialogue writing based on formal / official situations, informal and regularly occurring 						
	situations.						
	Telephone skills [how to handle telephone calls, telephone etiquettes, making phone calls, taking incoming calls]						
В	Reading Skillsto enhance independent reading, comprehension and quick reading of any						
В	given texts & aesthetic appreciation Poems "Stopping by the Woods on a Snowy Evening" &						
	"Ozymandias"						
С	Writing Skillsto reinforce the grammatical structures and to enhance formally structured						
	effective official writing						
	• Grammar – Tenses: Present tenses – [simple & continuous]						
	Past tenses [simple/continuous/ used to would to]						
	Present Perfect and Past Perfect [simple/continuous]						
	Future [plans/ intentions/ predictions/ going to/ will present simple/ be/ about to /						
	future continuous/ Future Perfect]						
	Parts of Speech – common errors in English						
	• Use of Capitals and Basic Punctuations [comma, full stop, colon, semi colon, hyphen,						
	inverted commas, apostrophe].						
D	Writing Skills to reinforce the grammatical structures and to enhance formally structured						
	effective official writing						
	Basics of official correspondence principles of writing general and official						
	correspondence						
	Format of Basic Formal letter placing order, cancellation, enquiry Could line a formation of Planning of Station Planing and letters						
	Guidelines for writing & Planning effective Business letters Winds Of Business Letters - Specimens - Everginess						
	Kinds Of Business Letters Specimens + Exercises						

READINGS: SELF LEARNING MATERIAL.

Course Code:	D	C	Λ	D	1	Λ	_	Course Title:	WORKSHOP ON COMPUTER HARDWARE &
course coue.	שו	·	A	Г	1	U	J	Course Title.	NETWORK

WEIGHTAGE					
CA	ETE (Pr.)				
20	80				

Sr. No.	Topics							
1.	Introduction of Hardware and Software/components of computer.							
2.	Mother boards, Chipsets & Microprocessor concept & latest available in market. Basics & types of Floppy drive/HDD/DVD/RAM /SMPS/ /BIOS etc							
3.	Handling & Holding sensitive equipments, Installing Motherboards, Choosing Cabinet & Cooling considerations, Installing CPU.							
4.	Assembling of different parts of computers.							
5.	Knowing ports, wires attached in the pc. Knowing SATA slots, IDE Slots							
6.	CMOS. Setting BIOS configurations.							
7.	Installation of OS (Linux/Windows) and application/utility software, Handling Viruses							
8.	Networking Basics: Different Wires, Hubs, Connectors. Punching/Crimping Tools.							
	Switches, I/O Sockets							
9.	Creation of Cross Wires and Direct Cables.							
10.	IP & Setting up a computer on LAN							

READINGS: SELF LEARNING MATERIAL

- **1.** Author: Robert Bruce Thompson & Barbara Fritchman Thompson, Title:P C Hardware in a nutshell, Publishers: O'REILLY, Year of Publication: 2004
- **2.** Author: Steve Rackley ,Title: Networking in Easy Steps,Publishers: Wiley,Year of Publication: 2008
- 3. Author: Peterson: PC Assembling, TMG
- **4.** Concentration shall not be to teach theoretical concepts; rather stress shall be on giving hands on practical exposure to computer H/W and Setting up small wired N/W.

Course Code:	D	С	A	P	1	0	6	Course Title:	OPERATING SYSTEM TOOLS
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WEIGHTAGE					
CA	ETE (Pr.)	ETE (Th.)			
20	20	60			

Sr. No.	Topics							
1.	INSTALLING LINUX: Preparing for the installation, The installation, Root account configuration							
2.	RED HAT LINUX 9 BASICS: Moving around the desktop, Using applications, The file system, hierarchy, Navigating in the file system, Managing Hardware, Configuring the desktop, Managing processes, Managing Users							
3.	CONNECTING TO THE INTERNET: Connecting to the Internet, Managing Multiple ISPs and connections, Software and configuration							
4.	INSTALLING SOFTWARE: RPM, its benefits, The RPM command line tool							
5.	EVERYDAY APPLICATIONS: Office applications, Internet applications, Personal information management							
6.	EVERYDAY APPLICATIONS: multimedia applications, System applications							
7.	THE SHELL: The Shell as a command line interface, types of shell, Built-in programs and external programs.							
8.	THE SHELL: Common Shell commands, Special keys and shortcuts, Command line syntax.							
9.	THE FILE SYSTEM: The File System, anatomy of a file, File Search Utilities, locate command, find command, GNOME, Navigating file system							
10.	SERVERS: Introduction to DNS, FTP, Apache, DHCP servers.							

READINGS: SELF LEARNING MATERIAL.

- **1.** Beginning RedHat Linux 9, by sandeep Bhattacharya published by Wiley India Pvt Ltd.
- **2.** Author: Christopher Negus, Title: Fedora 9 & Red Hat Enterprise Linux Bible, Publishers: Wiley, Year of Publication: 2004
- **3.** Ellen Siever, Aaron Weber, Stephen Figgins Linux in a NutShell, O Reilley & Associates.
- **4.** Red Hal linux Unleashed
- 5. Matchtel Garless, Introduction to Linux: A Beginner;s Guide, Fultus Technical Library

Course Code: D C A P 1 0 7 Course Title: OBJECT ORIENTED PRO	GRAMMING
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WEIGHTAGE						
CA	ETE (Pr.)	ETE (Th.)				
20	20	60				

Sr. No.	Topics								
1.	Review: Review of basic concepts of object-oriented programming & Introduction of OOP Languages, Comparison between procedural programming paradigm and object-oriented								
	programming paradigm.								
2.	Beginning with OOP Language: Review of Tokens, Expressions, and Operators & Control Structures. Scope Resolution operator, member dereferencing operator, Reference Variables								
	Review of Functions, Function Overloading, Inline Functions, Default Arguments								
3.	Classes & Objects: specifying a class, Defining member functions, creating class objects, accessing class members. Access specifies – public, private, and protected Classes, its members, objects and memory allocation								
4.	Static members, the const keyword and classes, the static objects. Friend Function & its usage Empty classes, nested classes, local classes								
5.	Constructors & Destructors: Need for constructors and destructors, copy constructor, dynamic constructors, Destructors, constructors and destructors with static members								
6.	Operator Overloading & Type Conversion: Defining operator overloading, rules for overloading operators, Overloading of unary operators and various binary operators with friend functions and member functions Type conversion – basic type to class type, class type to basic type, class type to another class type.								
7.	Inheritance: Introduction, defining derived classes, forms of inheritance, Ambiguity in multiple and multipath inheritance, virtual base class, Overriding member functions, order of execution of constructors and destructors Virtual functions & Polymorphism: virtual functions, pure virtual functions, abstract classes, introduction to polymorphism								
8.	Pointers & Dynamic Memory Management: understanding pointers, Accessing address of a variable, declaring & initializing pointers, Pointer to a pointer, pointer to a function, dynamic memory management - new and delete operators, this pointer								
9.	Console I/O: concept of streams, hierarchy of console stream classes, Unformatted I/O Operations, Managing output with manipulators.								
10.	Working with Files : Opening, Reading, Writing, Appending, Processing & Closing difference type of files, Command line Arguments								

LABORATORY WORK:

Sr. No.	Topics
1.	Implementation of Concepts of OOP using C++ covered in the syllabus

READINGS: SELF LEARNING MATERIAL

- 1. E. Balagurusamy, "Object Oriented Programming with C++", Tata McGraw Hill
- **2.** Author: Herbert Schildt, Title: Teach Yourself C++, Publishers: Tata Mc Graw Hill, Year of Publication: 2005
- **3.** J Marget A. Ellis and Bjarne Stroustrup ,The Annotated C++ reference manual, Addison Wesley New York.
- **4.** Waite Group Lafore R., Object oriented programming in C++, Waite Group Lafore R.
- **5.** Lippman F. B.C++ Primer, Addison Wesley

Course Code:	D	M	G	T	1	0	6	Course Title:	MANAGING HUMAN ELEMENT S AT WORK
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WEIGHTAGE					
CA	ETE (Th.)				
20	80				

Sr. No.	Topics								
1.	Introduction to human Resource Management: HRM Policies and their relationship with								
	other fields. E – Human Recourse Management.								
2.	Job designing, Recruitment, Selection, Induction and Placement								
3.	Training and development: training process, methods and evaluating the training effort,								
4.	Appraising and evaluating people in the organisation								
5.	Compensation and Rewards,								
6.	Industrial Relations,								
7.	Improving Communication and Managing Conflict, The Dynamics of Change								
8.	Importance of Small Groups and Informal Organizations.								
9.	Individuals and Self Management, Handling Stress at workplace								
10.	Motivating and Morale Boosting, Leading, Job Satisfaction and Quality of Work Life								

READINGS: SELF LEARNING MATERIAL.

- 1. Dessler, Gary, Human Resource Management, Pearson Education, New Delhi, 2007
- 2. Robbins S P, Timothy A. Judge & Sanghi Seema, Organizational Behaviour, Pearson Education, New Delhi, 2009.
- 3. Aswathappa, K. Human Resource and Personnel Management, Text and Cases. Tata McGraw Hill, New Delhi, 2007.