



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**M.C.A. Year: First**

**Semester: 1**

**Paper No: 101**

Title of the Paper: **Operations Research**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Operations Research Introduction , LPP &amp; Assignment Problem</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Introduction to OR – Various Definitions of OR, OR Techniques</li><li>❖ Standard form of LPP, Formulation of LPP</li><li>❖ Simplex Method – Maximization &amp; Minimization (Big – M Method)</li><li>❖ Problem Definition, LPP Formulation of AP</li><li>❖ Methods to find solution – Hungarian Method</li><li>❖ Special Cases in AP</li></ul>		
<b>Unit-2</b>	<b>Transportation Problem</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Problem Definition, LPP Formulation of TP</li><li>❖ Methods to find basic solution – North West Corner Method, Least Cost Method, Vogel's Method</li><li>❖ Test of Optimality – Stepping Stone Method, Modi Method</li><li>❖ Special Cases in TP</li></ul>		
<b>Unit-3</b>	<b>Inventory Management</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Basic Theory &amp; Terminology of Inventory Management</li><li>❖ Model- 1 : EOQ Model with Constant Demand &amp; Instantaneous supply</li><li>❖ Model- 2 : EOQ Model with Finite Replenishment Rate</li><li>❖ Model-3 : EOQ Model with Shortage</li><li>❖ Inventory Control Practices – ABC Analysis, VED Analysis, FNS Analysis</li></ul>		
<b>Unit-4</b>	<b>Project Management</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Network Concepts – Network Components, Rules for Network Construction</li><li>❖ Critical Path Method (CPM)</li><li>❖ Project Evaluation &amp; Review Technique ( PERT)</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ V.K.Kapoor : Operations Research – Problems & Solutions, Sultan Chand & Sons, New Delhi
- ❖ J.K.Sharma : Operations Research – Theory & Applications, MacMillan India Ltd,
- ❖ H.A.Taha : Operations Research - An Introduction, PHI



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: First**

**Semester: 1**

**Paper No: 102**

Title of the Paper: **Computer Programming Using C**

**Credits: 04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**    Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Introductory Concepts, computer characteristics, application areas, stored program concept, editors</li><li>❖ Types of Programming Languages, High &amp; Low level language, Compiler, Translator, Machine Language</li><li>❖ Programming at a glance: variables, arithmetic operators &amp; arithmetic expression, use of scanf() &amp; printf() functions, if statement &amp; for loop.</li></ul>		
<b>Unit-2</b>	<b>Logic Development</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Problem Analysis, Flow charts, algorithm.</li><li>❖ Data types, variables, constants, type conservations</li><li>❖ Operators – Relational operators, logical operators, increment &amp; decrement operators, assignment operators, bitwise operators, conditional operator</li><li>❖ Formatted I/O in C</li></ul>		
<b>Unit-3</b>	<b>Structured Programming</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Simple one dimensional arrays, strings</li><li>❖ Two dimensional arrays, multidimensional arrays, initialization of arrays</li><li>❖ Control strategies, Condition &amp; Loop Statements – if, while, do-while, for, break, continue, switch</li><li>❖ Method of Structured Programming</li><li>❖ Functions – User Defined Functions, Library Functions</li><li>❖ Scope rules, global &amp; local variables, static variables, register variables, external variables, header files</li></ul>		
<b>Unit-4</b>	<b>Structures , Pointers &amp; Unions</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Pointers, passing pointer arguments in functions</li><li>❖ Arrays &amp; pointers, passing arrays to a function</li><li>❖ Basics of structures, array of structure, passing structure to function, pointer to structure</li><li>❖ Unions</li><li>❖ Typedef &amp; bit fields</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books:**

- ❖ Kernighan B. W. & Ritchie D. M : The C Programming Language, Prentice Hall, India
- ❖ E. Balagurusamy : Programming in ANSI C Tata McGraw-Hill Publishing Co. Ltd.
- ❖ Yashvant Kanetkar: ANSI C Programming, BPB Publication, New Delhi
- ❖ Gottfried : Programming with C, Tata McGraw-Hill Publishing Co. Ltd.



Year: First

Semester: 1

Paper No: 103

Title of the Paper: **Internet: Concepts & Tools**

Credits: 04

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks** Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Internet Concepts</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ History of Internet, Impact of Internet in various fields.</li><li>❖ Various services available on Internet - e-mail, News group, Chat, Audio and Video on demand etc.</li><li>❖ Internet Domain &amp; Server Identifiers</li><li>❖ Client IP Address</li><li>❖ Internet Protocols – TCP/IP, FTP, Telnet</li></ul>		
<b>Unit-2</b>	<b>Web Page Development through HTML &amp; DHTML</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Introduction – HTML Tags, Paired Tags, Singular Tags</li><li>❖ Commands – Head, Body, Title &amp; Footer</li><li>❖ Formatting – Text, Heading style, Paragraph Break, Line Break, Drawing Lines</li><li>❖ List – Unordered List, Ordered List, Definition List</li><li>❖ Tags – Image Tag, Table Tag, Hyper link Tag, Frames Tag</li><li>❖ Cascading Style Sheet (CSS) – Font Attributes, Color &amp; Background Attributes, Text &amp; Border Attributes, Margin Attributes, List Attributes</li><li>❖ Class, Span, DIV</li><li>❖ External Style Sheet</li></ul>		
<b>Unit-3</b>	<b>Introduction to Java Script</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Java Script in Web Pages – Database Connectivity, Client Side Java Script, Capturing User Input</li><li>❖ Advantages of Java Script</li><li>❖ Data Types – Number, Boolean, String, Null</li><li>❖ The Java Script Array</li><li>❖ Operators &amp; Expressions</li><li>❖ Java Script Programming Constructs</li><li>❖ Conditional Statements &amp; Looping</li><li>❖ Built in Functions – eval(), parseInt(), parseFloat(), User Defined Function</li></ul>		
<b>Unit-4</b>	<b>Java Script Forms</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Properties of Form Elements – Text, Password, Button, Check Box, Text Area</li><li>❖ Mathematical Built In Functions – abs(), ceil(), floor(), pow(), random(), sqrt()</li><li>❖ Date Built In Functions – getDate(), setDate(), getHours(), setHours(), getTime(), setTime()</li><li>❖ String Built In Functions – big(), blink(), bold(), charat(), italics(), tolowercase(), touppercase(), substring()</li></ul>		



**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Ivan Bayross: HTML, Java Script, DHTML and PHP, BPB Publication, New Delhi
- ❖ Douglas E Comer: The Internet, PHI, New Delhi



**Year: First**

**Semester: 1**

**Paper No: 104**

Title of the Paper: **Computer Organization**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

<b>Unit</b>	<b>Detailed Syllabus</b>	<b>Teaching Hours</b>	<b>Marks/Weight</b>
<b>Unit-1</b>	<b>Introduction.</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Block Diagram of a Personal Computer</li><li>❖ Introduction to Processor, Memory, Bus, I/O controllers</li><li>❖ Storage devices: Magnetic disks, optical disks, memory sticks</li><li>❖ Input / output devices – Mouse &amp; keyboard, CRT monitors, LCD monitors, dot matrix printers, laser printers</li></ul>		
<b>Unit-2</b>	<b>Processors, Memory and Input / Output.</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Instruction Execution</li><li>❖ CPU organization</li><li>❖ Overview of Microprocessor chips, memory chips &amp; Buses</li><li>❖ Example of a typical Microprocessor chip and a memory chip</li><li>❖ ISA bus, PCI bus, Universal Serial Bus (USB), Architecture of PC with multiple type of buses</li><li>❖ I/O chips</li></ul>		
<b>Unit-3</b>	<b>Gates and Boolean Algebra</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Gates</li><li>❖ Boolean Algebra, Truth Tables</li><li>❖ Preparing truth table for given circuit</li><li>❖ Preparing circuit for given truth table (SOP &amp; POS)</li><li>❖ De Morgan's Theorems, Gate Minimization</li></ul>		
<b>Unit-4</b>	<b>Basic Digital Logic Circuits, Memory Elements &amp; Counters</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Integrated circuits.</li><li>❖ Combinational Circuits - Encoder, Decoder, Multiplexer, De-Multiplexer, comparator.</li><li>❖ Arithmetic Circuits - Half adder, full adder, binary adder, binary adder/ subtractor.</li><li>❖ Flip flops – SR Flip Flop, D-Flip Flop, JK Flip Flop</li><li>❖ Registers – Storage Registers with Parallel Input &amp; Serial Input, Shift Registers, Universal Register</li><li>❖ Counters – Synchronous &amp; Asynchronous Counters, Ripple Counter, Counters with Increment &amp; Decrement Facility</li></ul>		



**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Tanenbaum A. S. : Structured Computer Organization, Prentice-Hall of India Pvt. Ltd.
- ❖ Malvino A. P.: Digital Computer Electronics, Tata McGraw, Hill Pub. Co. Ltd.
- ❖ Thomas Bartee : Computer Architecture & Logic Design Tata McGraw, Hill Pub. Co. Ltd.
- ❖ Pal Chaudhuri : Computer Organization and Design, Prentice-Hall of India Pvt. Ltd.

**Year: First**

**Semester: 1**

**Paper No: 105**

Title of the Paper: **Practical**

**Credits: 09**

Marks: **100 Marks**

Marks:Semester End Examination: **100 Marks**    Continuous Internal Evaluation: **0 Marks**

<b>Unit</b>	<b>Detailed Syllabus</b>	<b>Teaching Hours</b>	<b>Marks/Weight</b>
<b>Unit-1</b>	<b>Practical Based on 102 ( Computer Programming Using C)</b>	<b>108</b>	<b>60</b>
<b>Unit-2</b>	<b>Practical Based on 103 ( Internet: Concepts &amp; Tools)</b>	<b>72</b>	<b>40</b>



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
(With effect from Academic Year: 2019-20)

**M.C.A. Year: First**

**Semester: 2**

**Paper No: 201**

Title of the Paper: **System Analysis & Design**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Structure of Business Information System</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"> <li>❖ Business systems concepts</li> <li>❖ Categories of Information systems</li> <li>❖ What is System Analysis &amp; Design</li> <li>❖ System Development Strategies – Classical Method(SDLC), Structured Analysis Development Method, System Prototype Method</li> </ul>		
<b>Unit-2</b>	<b>Requirement Analysis , Determination , Design of Input &amp; Output</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"> <li>❖ Fact Finding Techniques</li> <li>❖ Tools for Analysis – Decision Trees, Decision Tables, Structured English</li> <li>❖ Data Flow Diagrams &amp; Data Dictionary</li> <li>❖ Output objectives, types of output, Key output questions</li> <li>❖ Output format - Detailed report &amp; Summary report, Tabular output &amp; Graphics output</li> <li>❖ Input validation</li> <li>❖ Error checking methods and Error messages</li> <li>❖ Dialogue design - Data entry dialogues</li> </ul>		
<b>Unit-3</b>	<b>Design of Database &amp; Software</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"> <li>❖ System development in a database environment</li> <li>❖ Design of Database – Normalization</li> <li>❖ Top-Down structure of modules, Coupling &amp; Cohesion, Span of control, Module size, Shared modules</li> <li>❖ Software Design tools - Structured flowcharts, HIPO, Warnier/Orr diagrams</li> </ul>		
<b>Unit-4</b>	<b>Testing &amp; Implementation</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"> <li>❖ Level of testing - Unit testing, Systems testing, &amp; special systems testing</li> <li>❖ Methods of system conversion - parallel systems, direct conversation, pilot system, phase-in.</li> </ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ James A Senn: Analysis and Design of Information Systems McGraw Hill International Edition
- ❖ Yourdon E. and Constantine L. L: Structured Analysis and Design, Yourdon Press, New York.



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
(With effect from Academic Year: 2019-20)

**Year: First**

**Semester: 2**

**Paper No: 202**

Title of the Paper: **Object Oriented Programming Using C++**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**    Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction and Functions in C++</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Object oriented languages &amp; tools.</li><li>❖ Relationship between C &amp; C++</li><li>❖ Writing simple programs using cin, cout and manipulators</li><li>❖ Declaring, Defining and calling functions</li><li>❖ Passing arguments to function, Reference arguments, Default arguments , Inline functions</li><li>❖ Function Overloading</li></ul>		
<b>Unit-2</b>	<b>Objects &amp; Classes</b>	<b>15</b>	<b>18</b>
	Brief introduction of object, class, encapsulation, inheritance, overloading, polymorphism, encapsulation. <ul style="list-style-type: none"><li>❖ Class Definition, Constructors, Destructors</li><li>❖ Objects as function arguments</li><li>❖ Memory management of Classes, Objects and static data</li><li>❖ Array as class member data &amp; Array of objects</li></ul>		
<b>Unit-3</b>	<b>Operator Overloading &amp; Inheritance</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Overloading of unary &amp; binary operators</li><li>❖ Concept of derived class &amp; base class</li><li>❖ Constructor for derived &amp; base class</li><li>❖ Public &amp; private inheritance, Levels of inheritance</li><li>Multiple inheritance</li></ul>		
<b>Unit-4</b>	<b>File Handling</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Streams – basic understanding, input stream, output stream, overloading stream operators</li><li>❖ Files as a stream – ifstream, ofstream, fstream, opening &amp; closing a file</li><li>❖ File handling with character I/O and file pointers</li><li>❖ File handling with object I/O (using overloaded operators)</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Robert Lafore : Object Oriented Programming in Turbo C++ Guide, Galgotia Pub. (P) Ltd.
- ❖ E Balagurusamy : Object Oriented Programming in C++, Tata McGraw-Hill Publishing Co. Ltd.
- ❖ Barkakati N. : Object Oriented Programming in C++, PHI
- ❖ David Parsons: Object Oriented Programming with C++, BPB publication, New Delhi





Year: First

Semester: 2

Paper No: 203

Title of the Paper: **Data Structures & Algorithms**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks** Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Types of Data Structures</li><li>❖ Implementation of Stacks, Queues, Linked Lists, Doubly Linked List</li><li>❖ Binary Trees - Representation of Binary Tree, Tree Traversal</li></ul>		
<b>Unit-2</b>	<b>Sorting , Searching , Divide &amp; Conquer</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Linear sort, Selection sort, Bubble sort, Insertion sort, Radix sort</li><li>❖ Sorting on two keys (primary key and secondary key)</li><li>❖ Searching in Array – Linear Search, Sequential Search in Sorted Array, Binary Search</li><li>❖ Tree Searching, Insertion &amp; Deletion in Binary Tree</li><li>❖ The general method of Divide &amp; Conquer.</li><li>❖ Binary search, Finding maximum, Minimum.</li><li>❖ Merge sort, Quick sort.</li></ul>		
<b>Unit-3</b>	<b>Greedy Methods</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ General method.</li><li>❖ Knapsack Problem.</li><li>❖ Job sequencing with deadlines.</li><li>❖ Spanning trees.</li></ul>		
<b>Unit-4</b>	<b>Backtracking</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ General method.</li><li>❖ 8 queens problems.</li><li>❖ Sum of subsets.</li><li>❖ Graph colouring.</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Data Structures Using C and C++- Y. Langsam, M.J.Augenstein, A.M. Tenenbaum
- ❖ Fundamentals of Computer Algorithms- Horowitz Ellis & Sahni Sartaj Galgotia Pub. Pvt. Ltd., New Delhi.
- ❖ Tremblay J. & Sorenson P. G. : An Introduction to Data Structures with Applications, McGraw-Hill Int. Edition.
- ❖ Goodman, S. E. & Hedetniemi, : Introduction to the Design and Analysis of Algorithms, McGraw-Hill Book Comp.



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: First**

**Semester: 2**

**Paper No: 204**

Title of the Paper: **Computer Networks**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction.</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Uses of Computer Networks</li><li>❖ LAN, MAN, WAN, Wireless Network, Home Network, Internet</li><li>❖ Reference models - OSI and TCP/IP models</li><li>❖ DNS – The Domain Name System</li><li>❖ Electronic Mail</li><li>❖ Network Security – Cryptography, Public Key Algorithm (RSA), Firewall, Virtual Private Network</li></ul>		
<b>Unit-2</b>	<b>Physical Layer &amp; Data Link Layer</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Transmission media – Twisted Pair, Coaxial Cable, Fiber Optic Cable</li><li>❖ Modems, Multiplexing and switching</li><li>❖ Basics of data link layer - framing, error control and flow control</li><li>❖ Error detecting codes</li><li>❖ Data link protocols - Unrestricted Simplex protocol, Simplex stop and wait protocol, Simplex protocol for noisy channel.</li></ul>		
<b>Unit-3</b>	<b>MAC Sublayer</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Multiple Access Protocol – ALOHA, Carrier sense Multiple Access Protocol</li><li>❖ Ethernet &amp; Fast Ethernet</li><li>❖ Blue Tooth Overview</li><li>❖ Basics of Repeaters, Hubs, Bridges, Switches, Routers, Gate Ways</li></ul>		
<b>Unit-4</b>	<b>Network &amp; Transport Layer</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Network layer design issues</li><li>❖ Routing algorithms - Shortest path routing, Flooding, Broadcast routing, Multicast routing</li><li>❖ Inter-Networking fundamentals - Tunneling, Routing</li><li>❖ IP protocol and IP address</li><li>❖ Elements of transport protocols</li><li>❖ UDP &amp; TCP protocol</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Tanenbaum A. S. : Computer Networks, Prentice-Hall of India Pvt. Ltd., New Delhi.
- ❖ Ahuja V. : Design and Analysis of Computer Communication Networks, McGraw-Hill Book Company.
- ❖ Douglas E. Comer: Computer Networks & Internets, Prentice Hall of India Pvt. Ltd., New Delhi.
- ❖ Forouzn: Data Communication & Networking, TMH



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: First**

**Semester: 2**

**Paper No: 205**

Title of the Paper: **Practical**

Credits: **09**

Marks: **100 Marks**

Marks: Semester End Examination: **100 Marks**    Continuous Internal Evaluation: **0 Marks**

<b>Unit</b>	<b>Detailed Syllabus</b>	<b>Teaching Hours</b>	<b>Marks/Weight</b>
<b>Unit-1</b>	<b>Practical Based on 202 (Object Oriented Programming Using C++)</b>	<b>72</b>	<b>40</b>
<b>Unit-2</b>	<b>Practical Based on 203 (Data Structures)</b>	<b>54</b>	<b>30</b>
<b>Unit-3</b>	<b>Practical Based on 203 (Algorithms)</b>	<b>54</b>	<b>30</b>



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
(With effect from Academic Year: 2019-20)

**Year: Second**

**Semester: 3**

**Paper No: 301**

Title of the Paper: **Operating System Principals**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ What is OS, General categories of OS – Desktop system, Multiprocessor systems, Distributed systems, clustered systems, Real time systems, Handheld systems, Computing environments</li><li>❖ Computer system structure - I/O structure, Hardware protection</li><li>❖ Operating system components, Services, System calls, System programs</li></ul>		
<b>Unit-2</b>	<b>Process Management</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Process concepts - States of process, Scheduling</li><li>❖ Threads – User &amp; Kernel Threads, Single &amp; Multi-Threaded Processes, Multi-Threading Models</li><li>❖ CPU scheduling - Scheduling Criteria, Scheduling Algorithms.</li><li>❖ System Deadlocks - Criteria for deadlock arise, Deadlock prevention, Avoidance – Banker’s Algorithm, Detection and recovery.</li></ul>		
<b>Unit-3</b>	<b>Memory Management</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Logical and physical address, Swapping, Contiguous Memory Allocation, Paging, Segmentation, Segmentation with paging.</li><li>❖ Virtual memory – Demand Paging, Page replacement algorithms</li></ul>		
<b>Unit-4</b>	<b>File &amp; I/O Management</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ File Concept – Access Methods, Directory Structure</li><li>❖ File System Structure</li><li>❖ Allocation methods</li><li>❖ Free space management, Directory implementation</li><li>❖ Overview of I/O system – Application I/O Interface, I/O hardware, kernel I/O subsystem</li><li>❖ Disk scheduling algorithms</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Silberschetz A and Galvin : Operating Systems Concepts. Addison - Wesley.
- ❖ Tanenbaum : Operating Systems Prantice Hall of India Pvt. Ltd.
- ❖ Madnick S. & Donovan J. J. : Operating Systems.McGraw Hill Book Co.



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: Second**

**Semester: 3**

**Paper No: 302**

Title of the Paper: **Core Java**

**Credits: 04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

<b>Unit</b>	<b>Detailed Syllabus</b>	<b>Teaching Hours</b>	<b>Marks/Weight</b>
<b>Unit-1</b>	<b>Introduction</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Platform Independent Language – Byte Code, JVM</li><li>❖ Data types, Literals, Type Conversion &amp; Casting</li><li>❖ Introduction of Array</li><li>❖ Operators – Arithmetic, Bitwise, Relational, Boolean, Assignment, ? Operator</li><li>❖ Control Statements</li><li>❖ Class Fundamentals, Simple Class, Nested and Inner Class, Declaring &amp; Assigning Objects, Methods, Constructors, Garbage Collection, this Keyword, finalize(),</li><li>❖ Overloading Methods &amp; Constructors, Introducing Access Control, Understanding static &amp; final</li><li>❖ Inheritance Basic, Super, Method Overriding, Dynamic Data Dispatch, Abstract Class</li></ul>		
<b>Unit-2</b>	<b>String Handling, Packages &amp; Interfaces</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ String Conversion &amp; Character Extraction methods, String Comparison methods, String buffer methods</li><li>❖ Defining Package, CLASSPATH, Importing Package</li><li>❖ Define &amp; Implementing Interface, Nested Interface, Variables in Interface</li></ul>		
<b>Unit-3</b>	<b>Exception Handling &amp; Multithreaded Programming</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Exception fundamentals &amp; types</li><li>❖ Working with try, catch, throw, throws, finally</li><li>❖ Understanding Threads, Creating main thread &amp; multiple threads,</li><li>❖ Methods of Runnable Interface, Thread Priorities,</li><li>❖ Inter-Thread Communication &amp; synchronization</li></ul>		
<b>Unit-4</b>	<b>I/O , Applets &amp; AWT</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ I/O basics - Stream I/O, Consol I/O &amp; File Handling</li><li>❖ Applet Fundamentals</li><li>❖ AWT – Classes, Working with Frame Windows, Graphics, Colors, Fonts, FontMetrics</li><li>❖ AWT Controls – Labels, Buttons, Checkboxes, CheckboxGroup, Choice, List, TextField, TextArea</li><li>❖ Layout Managers – FlowLayout, BorderLayout, GridLayout, CardLayout</li><li>❖ Event Handling</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Herbert Schildt: The Complete Reference Java, TMH, New Delhi
- ❖ Black Book: Java Programming, DreamTech Publication, New Delhi



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: Second**

**Semester: 3**

**Paper No: 303**

Title of the Paper: **Computer Graphics**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction.</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Advantage , Application and Classification of Computer Graphics</li><li>❖ Video display devices - CRT, Raster-scan displays, Random-scan displays, Color CRT Monitor, DVST, Flat panels.</li><li>❖ Input devices - Keyboard, Mouse, Trackball, Spaceball, Joysticks, Image scanners, Touch panel</li><li>❖ Graphics software - Coordinate systems, Graphics functions, Software standards, PHIGS workstations.</li></ul>		
<b>Unit-2</b>	<b>Basic Graphics Algorithms.</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ DDA algorithm, Bresenham's line drawing algorithm, Parallel line drawing algorithm, Mid-point Circle drawing algorithm, Ellipse-Generating algorithm.</li><li>❖ Attributes - Line attributes, Curve attributes, Area-fill attributes , Character attributes</li></ul>		
<b>Unit-3</b>	<b>Two Dimensional Transformations.</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Basic Transformation - Translation, Rotation, Scaling.</li><li>❖ Composite transformations - Translations, Rotations, Scaling.</li><li>❖ Other transformation - Reflection, Shear.</li></ul>		
<b>Unit-4</b>	<b>Two Dimensional Viewing</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Windowing basics - Window &amp; View port, viewing transformation.</li><li>❖ Clipping operations - point clipping, Cohen-Sutherland line clipping and Polygon Clipping, Curve Clipping Text Clipping.</li><li>❖ 3D Display Method</li><li>❖ 3D Viewing</li></ul>		
<b>INTERNAL:</b>			
<b>Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks</b>			
<b>Reference Books</b>			
<ul style="list-style-type: none"><li>❖ Donald Hearn &amp; M. Pauline Baker : Computer Graphics, PHI.</li><li>❖ A.P.Godse , D.A.Godse : Computer Graphics , Technical Publication Pune</li><li>❖ F. S. Hill, J. R. : Computer Graphics. MacMillan Publishing Company.</li></ul>			



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: Second**

**Semester: 3**

**Paper No: 304**

Title of the Paper: **Database: Concepts & Tools**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**    Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction to SQL</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Basic Data Types of ORACLE</li><li>❖ Data Definition Language (DDL)</li><li>❖ Data Manipulation Language (DML)</li><li>❖ Transaction Processing Language (TPL)</li><li>❖ Data Constraints</li><li>❖ Inbuilt Functions</li><li>❖ Subqueries , Join , Indexes , Views , Sequences , Synonyms</li></ul>		
<b>Unit-2</b>	<b>Introduction to PL/SQL</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Advantages of PL/SQL and Generic PL/SQL Block</li><li>❖ Cursor – Implicit &amp; Explicit Cursor , Cursor For Loop , Parameterized Cursor</li><li>❖ Locking Strategy – Implicit &amp; Explicit Locking , Lock Table</li><li>❖ Exception Handling</li></ul>		
<b>Unit-3</b>	<b>User Defined Objects, Roles &amp; Privileges</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Stored Procedures &amp; Functions</li><li>❖ Packages</li><li>❖ Triggers</li><li>❖ Users – Create &amp; Delete User , Grant &amp; Revoke Command</li><li>❖ Privileges – System &amp; Object Privileges , Assigning , Viewing , Revoking System &amp; Object Privileges</li><li>❖ Roles – Create , Grant , View &amp; Delete the Roles</li></ul>		
<b>Unit-4</b>	<b>Introduction to ORACLE Server</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ ORACLE Server &amp; Instances</li><li>❖ Database Structure &amp; Space Management</li><li>❖ Memory &amp; Process Structure</li><li>❖ Schemas &amp; Schema Objects</li><li>❖ Client Server Architecture – Distributed Database Processing</li><li>❖ Database Backup &amp; Recovery</li><li>❖ ORACLE Utility – Import , Export</li></ul>		
<b>INTERNAL:</b>			
<b>Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks</b>			
<b>Reference Books</b>			
<ul style="list-style-type: none"><li>❖ Ivan Bayross : SQL/PLSQL , The Programming Language of ORACLE , BPB Publication</li><li>❖ J.A.Ramalho : Learn ORACLE 8i , BPB Publication</li><li>❖ Nilesh shah : Database Systems using ORACLE , PHI Publication</li></ul>			



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: Second**

**Semester: 3**

**Paper No: 305**

Title of the Paper: **Practical**

Credits: **09**

Marks: **100 Marks**

Marks: Semester End Examination: **100 Marks**    Continuous Internal Evaluation: **0 Marks**

<b>Unit</b>	<b>Detailed Syllabus</b>	<b>Teaching Hours</b>	<b>Marks/Weight</b>
<b>Unit-1</b>	<b>Practical Based on 302 ( Core Java )</b>	<b>54</b>	<b>30</b>
<b>Unit-2</b>	<b>Practical Based on 303 ( Computer Graphics )</b>	<b>54</b>	<b>30</b>
<b>Unit-3</b>	<b>Practical Based on 304 ( Database : Concepts &amp; Tools )</b>	<b>72</b>	<b>40</b>





Year: Second

Semester: 4

Paper No: 401

Title of the Paper: **Web Programming - I**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks** Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction , Basics of PHP</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Fundamental Of ApacheServer</li><li>❖ Fundamental Features of PHP</li><li>❖ Versions of PHP</li><li>❖ Introduction of PHP Programming</li><li>❖ Data Types , Constants , Operators , Arrays</li><li>❖ Conditional Statements &amp; Iterations</li><li>❖ Functions – Built – in Functions , User Define Functions</li><li>❖ PHP Server Variable</li><li>❖ Working with Date , Time &amp; String Functions</li><li>❖ Mathematical Functions</li></ul>		
<b>Unit-2</b>	<b>Working with Forms</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Form Elements – Text Box , Text Area , Password , Radio Buttons , Checkbox , Combo Box , Image</li><li>❖ Submit – Reset Button</li><li>❖ Uploading File to Web Server</li><li>❖ Logging Form</li></ul>		
<b>Unit-3</b>	<b>Regular Expression &amp; Error Handling</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Regular Expressions – Types , Functions &amp; Symbols</li><li>❖ Error Handling – Displaying Error , Logging Error , Ignoring Errors , Acting on Error</li></ul>		
<b>Unit-4</b>	<b>Interaction Between PHP &amp; MYSQL</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ PHP – MYSQL Architecture &amp; PHP API</li><li>❖ Creating &amp; Connecting DB Table</li><li>❖ Executing Commands – Selecting , Inserting , Extracting , Updating , Deleting</li></ul>		
<b>INTERNAL:</b>			
<b>Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks</b>			
<b>Reference Books</b>			
<ul style="list-style-type: none"><li>❖ Ivan Bayross , Sharanam Shah : PHP 5.1 For Beginners , Shroff Publishers &amp; Distributors (SPD)</li><li>❖ Janet Valade : PHP5 &amp; MYSQL Projects , Wiley Dreamtech</li><li>❖ Dave W. Mercer : Beginning PHP5 , Wiley India Edition</li><li>❖ Steven Holzner : The Complete Reference PHP, Tata McGRAW – HiLL, New Delhi</li></ul>			



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
(With effect from Academic Year: 2019-20)

**Year: Second**

**Semester: 4**

**Paper No: 402**

Title of the Paper: **Windows Programming**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

<b>Unit</b>	<b>Detailed Syllabus</b>	<b>Teaching Hours</b>	<b>Marks/Weight</b>
<b>Unit-1</b>	<b>Introduction.</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Architecture of .NET , CLR , CTS</li><li>❖ Class Library Overview</li><li>❖ Visual Basic Language – DataTypes , Operators , Arrays , Conditional Statements &amp; Loops , Procedures &amp; Functions</li></ul>		
<b>Unit-2</b>	<b>Windows Forms – Controls</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Introduction to Solutions , Projects &amp; Forms</li><li>❖ Creating forms in application</li><li>❖ Adding the controls to form – Text box , Rich text box , Labels , Buttons</li><li>❖ Additional Controls – Checkbox , Radio Button , List box , Combo box , Panel , Treeview , Tab , Timer</li></ul>		
<b>Unit-3</b>	<b>Windows Forms – Menu, Toolbar, Dialog</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Using Menustrip</li><li>❖ Using Toolstrip</li><li>❖ Common Dialog boxes – OpenFileDialog , SaveFileDialog , FontDialog , ColorDialog</li></ul>		
<b>Unit-4</b>	<b>Database Access &amp; Mobile Application Development</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Fundamental Ideas – Connection , Data Adapters , Datasets , Datareader</li><li>❖ Working with ADO.NET</li><li>❖ Data Binding – Simple Binding , Complex Binding</li><li>❖ Creating data entry forms for a single tables using Gridview Control</li><li>❖ Introduction to .NET Compact Framework</li><li>❖ Creating Smart Device Application</li><li>❖ Using Compact Database in Mobile Application</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Black Book : .NET Programming - Dreamtech Press
- ❖ Evangelos Petroustos & Mark Ridgeway : Mastering Microsoft Visual Basic 2008 – Wiley India Pvt. Ltd.
- ❖ Pelland : Microsoft Visual Basic 2008 Express Edition – Build a Program Now.



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: Second**

**Semester: 4**

**Paper No: 403**

Title of the Paper: **Advanced Java**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introducing Swing</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Fundamental of Swing &amp; Key features of Swing</li><li>❖ Components &amp; Containers</li><li>❖ Swing Packages &amp; Applications</li><li>❖ Painting Fundamentals</li><li>❖ Event Handling</li></ul>		
<b>Unit-2</b>	<b>Exploring Swing</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ JLabel, JTextField,</li><li>❖ Button – JButton, JToggleButton, Check Boxes, Radio Buttons</li><li>❖ JTabbedPane, JScrollPane, JList, JComboBox,</li><li>❖ Tree &amp; JTable</li></ul>		
<b>Unit-3</b>	<b>Database Programming</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ JDBC Architecture</li><li>❖ Data types in JDBC</li><li>❖ Processing Queries</li><li>❖ Database Exception Handling</li></ul>		
<b>Unit-4</b>	<b>Java Network Programming and Servlet</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Networking Basis – TCP/IP models, Network Addressing, Domain Name Services(DNS), Ports, Sockets</li><li>❖ Simple Client Server Program using TCP</li><li>❖ Simple Client Server Program using UDP</li><li>❖ Introduction to RMI Architecture</li><li>❖ Client Server Program using RMI</li><li>❖ Introduction and Life cycle of Servlet</li><li>❖ Create Simple Servlet &amp; Servlet API</li></ul>		
<b>INTERNAL:</b>			
<b>Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks</b>			
<b>Reference Books</b>			
<ul style="list-style-type: none"><li>❖ Herbert Schildt: The Complete Reference Java, TMH, New Delhi</li><li>❖ P. Radha Krishna: Object Oriented Programming Through Java, Universities press</li><li>❖ Black Book: Java Programming, DreamTech Publication, New Delhi</li></ul>			



Year: Second

Semester: 4

Paper No: 404

Title of the Paper: **Software Engineering**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks** Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction.</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Software &amp; Software Engineering Problems</li><li>❖ Software Engineering Approach – Phase Development Process, Project Management</li><li>❖ Software Process &amp; It's Characteristics</li><li>❖ Software Development Process Models – Water Fall Model, Prototyping, Iterative Enhancement, Spiral Model</li></ul>		
<b>Unit-2</b>	<b>Software Requirements Analysis &amp; Specifications</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Software Requirements – Need For SRS, Requirement Process</li><li>❖ Problem Analysis – Analysis Issues, Informal Approach, Structured Analysis, Object Oriented Modeling &amp; Other Modeling Approach, Prototyping</li><li>❖ Requirement Specifications</li><li>❖ Validation</li></ul>		
<b>Unit-3</b>	<b>Planning &amp; Design of Software</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Team Structure – Egoless team, Chief Programmer Team, Controlled Decentralized Team</li><li>❖ Quality Assurance Plan – Verification &amp; Validation, Inspection &amp; Review</li><li>❖ Unit Development Folder</li><li>❖ Risk Management – Concepts, Assessment, Control</li><li>❖ System Design principles.</li><li>❖ Module level concepts - Coupling &amp; Cohesion</li><li>❖ Design Methodology - Structure Chart</li><li>❖ Functional approach vs. Object Oriented Approach</li></ul>		
<b>Unit-4</b>	<b>Coding , Testing and UML</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Top Down &amp; Bottom Up Approach for Coding &amp; Testing</li><li>❖ Structured Programming</li><li>❖ Testing Fundamentals – Error, Fault, Failure</li><li>❖ Levels of Testing</li><li>❖ Test cases &amp; Test criteria</li><li>❖ Fundamental of UML – Associations, Multiplicity, Qualified Association, Reflexive Association, Inheritance &amp; Generalization, Dependencies</li><li>❖ Component of UML – Class Diagram, Object Diagram, Use Case Diagram, Activity Diagram</li></ul>		
<b>INTERNAL:</b>			
<b>Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks</b>			



**Reference Books**

- ❖ Pankaj Jalote: An Integrated Approach to Software Engineering, Narosa Publication
- ❖ Joseph Schmuller: Teach Your Self UML in 24 Hours, Techmedia Publication
- ❖ Roger Pressman: Software Engineering, McGraw-Hill Publication

**Year: Second**

**Semester: 4**

**Paper No: 405**

Title of the Paper: **Practical**

Credits: **09**

Marks: **100 Marks**

Marks: Semester End Examination: **100 Marks**    Continuous Internal Evaluation: **0 Marks**

<b>Unit</b>	<b>Detailed Syllabus</b>	<b>Teaching Hours</b>	<b>Marks/Weight</b>
<b>Unit-1</b>	<b>Practical Based on 401 ( Web Programming - I )</b>	<b>54</b>	<b>30</b>
<b>Unit-2</b>	<b>Practical Based on 402 ( Windows Programming )</b>	<b>54</b>	<b>30</b>
<b>Unit-3</b>	<b>Practical Based on 403 ( Advanced Java )</b>	<b>72</b>	<b>40</b>



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: Third**

**Semester: 5**

**Paper No: 501**

Title of the Paper: **Artificial Intelligence**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Overview of AI</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Introduction to AI, Different areas of AI</li><li>❖ Various types of problems, Problem space and search, Production system., Problem characteristics</li><li>❖ Planning, Understanding. Natural language processing, Learning and Neural Networks</li></ul>		
<b>Unit-2</b>	<b>Heuristic Search</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Blind search methods – depth first search &amp; breadth first search</li><li>❖ Intelligent search methods - Hill climbing, Best first, Back tracking</li><li>❖ Problem reduction and constraint satisfaction</li></ul>		
<b>Unit-3</b>	<b>Logic in AI</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Propositional Logic- Logical expressions, Clause form, Resolution in propositional logic</li><li>❖ Predicate Logic- Logical expressions, Clause form, Resolution in propositional logic, Unification in predicate logic.</li><li>❖ Logic programming</li><li>❖ Fuzzy sets &amp; fuzzy logic</li></ul>		
<b>Unit-4</b>	<b>Expert Systems</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Introduction to Expert system, Its various categories.</li><li>❖ Various expert system cases.</li><li>❖ Representing and using Domain Knowledge.</li><li>❖ Expert System Shells.</li><li>❖ Explanation.</li><li>❖ Knowledge Acquisition</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Elaine Rich, Kevin Knight & Shivashankar Nair: Artificial Intelligence
- ❖ David W Rolston : Principles of AI & ES Development, McGraw Hill, 1988.
- ❖ Robert J Scialkaff : Artificial Intelligence , An Engineering Approach, McGraw Hill.
- Waterman : Guide to Expert Systems, Addison-Wesley Pub. Company



Year: Third

Semester: 5

Paper No: 502

Title of the Paper: **Advanced UNIX/LINUX**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks** Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Introduction to UNIX</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Log in, log out, basic shell commands</li><li>❖ Files and directories, users and groups, Permissions, File related commands</li><li>❖ Introduction to process, Redirection, Piping, process related commands</li></ul>		
<b>Unit-2</b>	<b>UNIX Shell script</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Basics of shell script</li><li>❖ Command line arguments</li><li>❖ String handling</li><li>❖ File manipulation using shell script</li><li>❖ awk programming</li></ul>		
<b>Unit-3</b>	<b>UNIX / LINUX Architecture</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ File system - I-nodes, structure of a regular file, directories, super-block</li><li>❖ Algorithm - I-node assignment to new file, Allocation of Disk Block</li><li>❖ File system related system calls: create, open, read, write, lseek, close, link, unlink</li><li>❖ Types of kernels – micro, monolithic, hybrid</li></ul>		
<b>Unit-4</b>	<b>Linux: Environment, Tools and Networking</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Introduction of Linux, Installation of Linux, dual OS concept</li><li>❖ Linux environments – Gnome &amp; KDE</li><li>❖ Overview of software tools – OpenOffice, KDE C/C++ IDE, gimp, QTDesigner</li><li>❖ Introduction to in-built services</li><li>❖ Configuring network interfaces – ifconfig, ping</li><li>❖ Configuring servers – DNS, DHCP</li><li>❖ Sharing information – NFS, Samba</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Yashwant Kanetkar: Shell script
- ❖ Bach M J: The design of Unix operating system, PHI
- ❖ Sumitabha Das: Unix concepts & applications, McGraw Hill
- ❖ Nemeth, Snyder, Hein: Linux administration handbook



**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
**(With effect from Academic Year: 2019-20)**

**Year: Third**

**Semester: 5**

**Paper No: 503**

Title of the Paper: **Web Programming - II**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**      Continuous Internal Evaluation: **30 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Core Concept</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Introduction of ASP.NET</li><li>❖ Web Forms – User Interface , Processing Stages , Initialization , Validation , Event Handling , Automatic Data Binding</li><li>❖ Page Class</li></ul>		
<b>Unit-2</b>	<b>.NET Application &amp; State Management</b>	<b>15</b>	<b>18</b>
	<ul style="list-style-type: none"><li>❖ Anatomy of an .NET Application</li><li>❖ Global .aspx Application File</li><li>❖ .NET Components</li><li>❖ State – View State , Session State , Application State</li><li>❖ Transferring Information between Pages</li><li>❖ Client Side Programming – Cookies , JavaScript</li></ul>		
<b>Unit-3</b>	<b>Themes, Rich Data Controls &amp; User Controls</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ Cascading Style Sheet – Creating , Applying</li><li>❖ Theme – Creating , Applying , Skins , Using CSS in a Theme</li><li>❖ Grid View Controls – Formatting , Row Selection , Sorting , Paging , Template</li><li>❖ List View Controls – Grouping , Paging , Detail View &amp; Form View</li><li>❖ User Controls – Creating , Adding code to user control, Dynamically Loading</li></ul>		
<b>Unit-4</b>	<b>Master Pages, Navigation and Deployment</b>	<b>15</b>	<b>17</b>
	<ul style="list-style-type: none"><li>❖ MasterPage – Basic and Advance</li><li>❖ Treeview Control</li><li>❖ Menu Control – Menu Style , Menu Template</li><li>❖ IIS at a glance</li><li>❖ Deploying .NET Application</li></ul>		

**INTERNAL:**

**Test=15 Marks, Assignment/Presentation=10 Marks, Seminar/Attendance=05 Marks**

**Reference Books**

- ❖ Matthew MacDonald & Mario Szpuszta – ASP.NET 3.5 in c# 2008 , Apress
- ❖ Black Book – ASP.NET 3.5 , Dreamtech
- ❖ Bill Evjen , Scott Hanselman , Devin Rader – Professional ASP.NET 3.5 in C# and VB , Wiley India Edition





**MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY**  
(With effect from Academic Year: 2019-20)

**Year: Third**

**Semester: 5**

**Paper No: 504**

Title of the Paper: **Project - I**

Credits: **04**

Marks: **100 Marks**

Marks: Semester End Examination: **70 Marks**    Continuous Internal Evaluation: **30 Marks**

Detailed Guidelines	Teaching Hours	Marks/Weight
<ul style="list-style-type: none"> <li>❖ Objective of this paper is to familiarize the student with development of application software using the tools they studied and gain the experience before going for the larger projects in the final semester.</li> <li>❖ A group of maximum two students is allowed to work on the same project.</li> <li>❖ Students will be allowed to go for field work in industry / NGO / Govt. organizations to study the business process. Based on business requirement, they have to finalize the project definition.</li> <li>❖ Faculty will provide the guidance.</li> <li>❖ A group of maximum two students is allowed to work on the same project.</li> </ul>	<b>120*</b>	<b>70</b>
<b>Break up of Continuous Internal Evaluation</b>		
1)      Presentation: 30 Marks		

[ \* Teaching hours = hours spent for field work + guidance provided by the faculty + practical hours ]

**Year: Third**

**Semester: 5**

**Paper No: 505**

Title of the Paper: **Practical**

Credits: **09**

Marks: **100 Marks**

Marks: Semester End Examination: **100 Marks**    Continuous Internal Evaluation: **0 Marks**

Unit	Detailed Syllabus	Teaching Hours	Marks/Weight
<b>Unit-1</b>	<b>Practical Based on 502 (Advanced UNIX / LINUX)</b>	<b>90</b>	<b>50</b>
<b>Unit-2</b>	<b>Practical Based on 503 (Web Programming - II)</b>	<b>90</b>	<b>50</b>



Year: Third

Semester: 6

Paper No: 601

Title of the Paper: **Project - II**

Credits: 21

Marks: **300 Marks**

Marks: Semester End Examination: **210 Marks** Continuous Internal Evaluation: **90 Marks**

<b>Detailed Guidelines</b>	<b>Working Hours</b>	<b>Marks/Weight</b>
<ul style="list-style-type: none"><li>❖ Objective of this paper is to train the student in Industrial software development using standard norms and tools (may be of advanced nature).</li><li>❖ Faculty will provide the guidance as an internal guide.</li><li>❖ There will an external guide from the industry.</li><li>❖ A group of maximum three students is allowed to work on the same project</li><li>❖ Evaluation scheme: Preparation of study report (50%), Presentation (50%)</li></ul>	<b>630*</b>	<b>210</b>
<b>Break up of Continuous Internal Evaluation</b> 1) Reporting: <b>40 Marks</b> 2) Presentation: <b>50 Marks</b>		

[ \* 7 Hours per day X 6 days per week X 15 weeks = 630 hours ]